Arthur Rozhinskiy.

Project manager and AI producer. Mobile games, creator marketing, AI workflows.



At a mobile game studio I was PM on two games at once and owned the closed beta, creator marketing and internal tools. One of them, Landman: Oil Simulator, shipped on August 18, 2026 and passed 50,000 downloads in its first weeks. Now I run client projects and my own with Konrad, a team of AI agents: I write the specs, review the work and decide what ships.

- Almaty, Kazakhstan (UTC+5)
- Remote, hybrid or relocation
- English C1, Russian native, German B1

info@konradhq.com · linkedin.com/in/arthur-rozhinskiy · Telegram @rozhinskyi · konradhq.com

50,000+
downloads in the first weeks after launch

941
testers in a closed beta, 315 structured reports

3,968
TikTok creators screened in 3 days for about $40

0.5% → 4%
lead-to-sale conversion after an amoCRM rollout

Experience.

Feb 2026 to present

Project Manager & AI Producer

Freelance, remote

- Creator-search pipeline for an international AI video company (under NDA). I wrote the spec and own the product: filters on median views and engagement, LLM topic screening, swipe review in a Telegram Mini App. First run: 3,968 TikTok creators in 3 days for about $40 in data costs, 515 past the thresholds, 65 shortlisted.
- Agency client (under NDA): SMM, shoots and paid ads for a fragrance brand. A Threads campaign reached 54K views at about 2.4% engagement.
- Fintech client (under NDA): planned the localization of a broker's website and client portal for Brazil, 32 tasks covering Portuguese, PIX payments and KYC.
- Own products built by AI agents to my specs. A Unity 6 horror game with a comic author, playable 17 days after the start: guests bring cursed relics that the player inspects, cleans and prices; I pick the mechanics, play every test build and decide what merges. Also a Roblox multiplayer game and faceless short-video channels.

Jun 2026 to Sep 2026

Project Manager / Producer, Mobile Games

YEP, mobile game studio, Almaty

- PM on two mobile games at once: Sigma Game, a survival and PvP title with creator Argen Kerimov (20M+ YouTube subscribers), and Landman: Oil Simulator, which shipped to the App Store and Google Play on August 18, 2026 and passed 50,000 downloads in its first weeks.
- Ran the Sigma Game closed beta: 941 testers, 315 structured reports through a Telegram bot, and a bug bounty with a budget of up to $10K a month.
- Set up creator marketing: 116 of 552 creators picked by median views, 1,657 US YouTube creator contacts collected, and a $50 to $1,000 per 1M views payout model. One story drove 2,300 store clicks in 48 hours.
- Built and ran 5 Telegram services in Python on Hetzner, Docker and PostgreSQL, and cut hosting cost by about half.

Jan 2026 to Mar 2026

Assistant to General Director / Acting Project Coordinator

Food additives and flavorings distributor, Almaty

- Moved ERP, 1C, HRM, messengers and telephony into one Pyrus workspace: client processing 30-40% faster, document handoff about 45% faster.
- Designed a transit route through Vietnam: logistics cost halved, delivery down from 2 months to 2-4 weeks.

May 2025 to Feb 2026

Project Manager, Online Education

Online education projects, Almaty

- Rolled out amoCRM in 3 projects. Over the rollout, leads handled per manager went from 15 to 110+ a day and lead-to-sale conversion from 0.5% to 4%.
- Built 3 sales teams. Combined revenue of the three projects: about 72M KZT a month.

Jun 2023 to Aug 2025

Supply Chain & Procurement Coordinator

Hospitality group (4 restaurants, 3 bars), Almaty

- Procurement for 7 venues. An inventory system in Google Sheets and Apps Script cut weekly ordering time by about 65% and brought stock-outs close to zero.

Skills.

Production

Game production, specs and roadmaps, closed betas and bug bounties, CRM rollouts

AI

Running AI agents (Claude Code, Codex) on real projects, workflow automation, AI video pipelines

Marketing

Influencer and creator marketing, UGC

Tools

Python, Telegram bots, SQL and PostgreSQL, Docker, Unity, Notion, amoCRM, Pyrus

Languages: English C1, Russian native, German B1

Education: Kazakh-German University (DKU), Almaty. Transport Logistics, 2021 to 2025, no degree.

CliftonStrengths.

Top 5 of 34 talents. Gallup CliftonStrengths assessment, 2026.

1

Arranger

EXECUTING

Organizes people and resources to get the most out of them, and reshuffles as things change.

2

Analytical

STRATEGIC THINKING

Asks for the data and the cause before deciding.

3

Learner

STRATEGIC THINKING

Wants to learn, and enjoys getting from not knowing to knowing.

4

Individualization

RELATIONSHIP BUILDING

Notices what makes each person different and builds the team around it.

5

Achiever

EXECUTING

Works hard and needs to finish something every day.